

Mighty Studios: Mighty projects call for mighty tools

Mighty Studios has turned heads with creative visual storytelling and vibrant 2D and 3D work. Specializing in end-to-end production, the full-service animation house is best known for its work on Rick and Morty and Star Wars: Galactic Pals. Most recently they collaborated on the CG series FriendsZSpace with Flying Bark Productions, T&B Media Global and Studio 100.

As Mighty Studios grew beyond its hometown of Guadalajara, Mexico, transitioned to a remote workflow and pipeline, and began to take on larger projects, they realized they needed a solution that was capable of more: better communication, smarter project tracking and plug-and-play integrations to help the studio scale and streamline workflow processes. Outfitting an international (and rapidly growing) team with the tools needed to create and manage all sorts of projects was critical to keeping productions on track.

The results



Pipeline automation and standardization



Streamlined workflows that save time and money



Seamless integration with DCC tools (Maya, Photoshop, Premier Pro and more)

“ShotGrid is integral to all of our productions. We’ve recently delivered everything from character design and storyboarding, to final compositing for season one of ‘Star Wars Galaxy of Pals,’ as well as 2D animation – including rigging, animation, background, layout and compositing – on ‘Sadie Sparks’ for the Disney Channel.”

Claudio Jimenez Palomar, Chief of Operations

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How they did it

Communicating clearly

One portal, international talent

Communication is critical to workflow, especially with a global team. Their basic web-based collaboration software was slowing Mighty Studios down. When a larger project came in—a pilot for a Canadian series—the studio leveraged ShotGrid as the main communication portal to streamline conversations between artists in Brazil, Argentina, Columbia, Ecuador, the United States, Canada, Philippines, Korea, Malaysia, India and Spain, as well as between partner studio collaborators. Now, with the crew connected, Mighty Studios can collaborate with top talent and produce high-end content, no matter where they are.

Sharing the right tools

Workflow and toolkit unity

Organizations with global workforces need to know that every member of their team has the tools, systems, and tasks needed to do their work, regardless of operating systems, workstations, and configurations. By plugging their team of international artists into ShotGrid, Mighty Studios can ensure they always share the right Python versions, tool bundles, and configurations for any situation, whether it be 2D or 3D animation. Keeping productions on track is easier knowing everyone has what they need to keep working.

Making room to grow

Tools to tackle projects of all sizes

One size doesn't fit all. With new projects on the way, Mighty used ShotGrid to create a simplified pipeline, including asset-tracking and tailored, more complex projects, a robust ShotGrid-powered pipeline supports production management with proprietary, show-specific ShotGrid Toolkit integrations, plus options for digital content integrations: Toon Boom Harmony, Fusion 360, Maya, Houdini, Kleta, Premiere Pro and Photoshop, plus a custom based on Diego Huerta's ShotGrid Harmony implementation.

The bottom line

01

Streamlined communication

02

Task transparency

03

Expedited workflows

04

Scalable, global tools

“Artists don’t need to worry about exporting in the right format, using the proper naming conventions, or matching versions with other artists. ShotGrid makes this effortless, and it’s essential to how we operate as a studio.”

Orlando Esponda, CG Supervisor

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