Hosted License Rights Benefits Terms
for Maya and 3ds Max Batch
Effective August 30, 2017

The following Benefits Terms shall additionally govern Your Hosted License Rights Benefits for Maya and 3ds Max Batch. These rights apply to Autodesk Subscription customers only.

1. DEFINITIONS

The following terms shall have the meanings set forth below. Capitalized terms used and not otherwise defined in these Benefits Terms shall have the meaning assigned to them in the Autodesk License and Services Agreement for the applicable Covered Software product(s) or Your Subscription Agreement (as applicable).

“Batch”: means any command line or headless (non-UI) operations provided to you as a supplemental functionality installed with your Autodesk® Maya or Autodesk® 3ds Max license, as applicable, which is intended to enable You to perform remote batch processing. For purposes of clarity, the Batch functionality is considered Covered Software as defined in Your Subscription Agreement.

2. HOSTED LICENSE RIGHTS

2.1 Notwithstanding anything contained in the applicable Autodesk License and Services Agreement governing Installation and Access of the Covered Software by You, including but not limited to Section 2.1.1 (No License Granted; Unauthorized Activities), for the Term of Your Subscription Agreement, the following License Type shall apply (as applicable):

Multi-User Subscribers:

Hosted Multi-User License. Licensee may install the specific release of the Licensed Materials designated in the applicable License Identification on the Permitted Number of Computers (up to the limits imposed by the Autodesk License Manager tool (if any)) and use such Computers to execute Batch functionality from multiple Computers over the Internet or other non-local network, on a Networked Basis, solely by Licensee's Personnel, solely for Licensee's Internal Business needs to perform remote batch processing. A Hosted Multi-User License is for a limited term, except as otherwise provided in this Agreement.

Single-User Subscribers:

Hosted Single-User License. Licensee may install a single copy of the specific release of the Licensed Materials designated in the applicable License Identification on one (1) Computer, on a Stand-alone Basis, and execute Batch functionality installed on one (1) additional Computer over the Internet or other non-local network, on a Networked Basis, solely by Licensee's Personnel, solely for Licensee's Internal Business needs to perform remote batch processing, provided that (i) such additional copy of the Licensed Materials is Accessed solely by the same person as the primary copy; (ii) such person is Licensee (if Licensee is an individual) or an employee of Licensee; (iii) such person Accesses the additional copy solely to perform work while away from that person's usual work location and solely for Licensee's Internal Business Needs; and (iv) the primary and additional copies are not Accessed at the same time. A Hosted Single-User License is for a limited term, except as otherwise provided in this Agreement.

2.2 For each Hosted Multi-User License you are entitled to Install or Access as part of Your Multi-User Subscription, You and Your Authorized Users may execute the functionality of Batch on up to ten (10) concurrent Computers. For purposes of illustration only:

- 10 Multi-User seats of Maya or 3ds Max = 100 hosted license rights of Batch
These additional execution rights are cumulative, meaning that, if you have 5 Multi-User seats under Subscription, you may execute Batch functionality on up to 50 networked Computers concurrently. Customers with a Token Flex license installed may execute Batch on an unlimited number of Computers.

2.3 You agree to activate any available remote tracking mechanism, not disable any such remote tracking mechanism and to retain all records generated by such remote tracking mechanism.

2.4 You must follow the processes and policies (if any) set out from time to time by Autodesk for Installation and Access of Batch on a hosted basis.

2.5 Except as otherwise specifically provided herein, Installation of and Access to Batch shall be subject to the provisions of the Autodesk License and Services Agreement applicable to your Maya or 3ds Max license (as applicable), as modified by this Section 2.

2.6 You are hereby acknowledging and agreeing that Autodesk does not have any obligation to provide Support for Your Installation or Access of Batch on a hosted basis.

2.7 If Your Subscription Agreement expires or otherwise terminates, Your rights under this Section 2 shall terminate, and your rights with respect to Batch shall be determined by the terms of the Autodesk License and Services Agreement governing Installation and Access of such software.