COMPANY

Architectural Services Department, HKSAR

PROJECT

Heritage Building Information Modelling for Cultural Heritage Conservation at Tai Fu Tai Mansion

LOCATION

Wing Ping Tsuen, San Tin, Yuen Long

Facility Management

SCHEDULED TIME OF COMPLETION
August 2021

"Tai Fu Tai Mansion is the first government owned Chinese style monument in testifying the use of BIM on heritage conservation in Hong Kong and is one of the pilot projects for the purpose of building up the as-built BIM inventory for Architectural Services Department. In echoing government's support of innovation and technology, we hope to establish a comprehensive database together with HBIM models for managing conservation information to facilitate effective facilities upkeep of historic buildings in future.'

—Alan Sin

Assistant Director (Property Services), Architectural Services Department, HKSAR

—Liny Lau

Senior Maintenance Surveyor/ Heritage, Architectural Services Department, HKSAR

—Ken Ma

Senior Property Services Manager/ SD32, Architectural Services Department, HKSAR

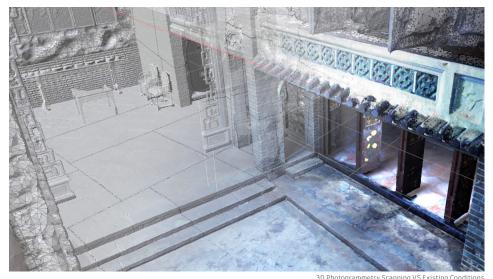
BIM PARTNERS

WSP Hong Kong Limited Revival Heritage Consultants Limited

AUTODESK PRODUCTS USED Autodesk® BIM 360® Docs

Autodesk Forge® Autodesk® ReCap® Pro Autodesk® Revit®

New Era of Heritage Conservation with Adoption of Heritage Building Information Modelling



Project Background

Tai Fu Tai Mansion is a two-storey grey brick mansion with delicate design and rich embellishments in around 1865 in the fourth year of the Tongzhi Reign of the Qing Dynasty. It is a rare example of traditional Chinese residence in Hong Kong built by an eminent gentry (Man Chungluen) who received the imperial title of Tai Fu. As such, the residence is named as Tai Fu Tai. The main building of Tai Fu Tai is a two-hall, three-bay structure with side chambers flanking the courtyard. There is a one-bay ancillary building on each side of the main building. It was declared a 3D Photogrammetry Scanning VS Existing Conditions Image Courtesy of Architectural Services Department, HKSAR (ArchSD)

monument in 1987.

The project is about developing a Heritage Building Information Model (HBIM) for the Tai Fu Tai Mansion to augment conservation and facilities upkeep of the historic fabrics. The project lasted for 7 months and was completed in August 2021.

Objective of HBIM

By the adoption of 3D photogrammetry scanning and historical research, the existing environment and historic merits could be accurately collected for building up the BIM model and also the phasing



Revival of Tai Fu Tai Mansion through HBIM Image Courtesy of ArchSD

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Image Courtesy of ArchS

of architectural changes from 1865 to 2021 to illustrate the historic evolution of the site and its context. The HBIM for Tai Fu Tai Mansion is developed as an interface and platform to visualize, share and navigate the heritage information available on the dimension and state of conservation of the historic building for bettering of heritage conservation and facilities upkeep. The as-built BIM models allow easy extraction and dissemination of data and information for the production of architectural drawings with detailing of Character-defining Elements (CDEs) such as artworks including painting, carving, ceramic and plaster figurines, murals and mouldings.

Conservation Management Plan (CMP)

Built over a century ago, Tai Fu Tai Mansion has witnessed many human activities and experienced various alterations. Design information, drawings and construction records of heritage buildings are usually missing or lost. In order to retain the tangible and intangible heritage values, an extensive research on its architectural merit, historical interest, social values and maintenance requirements was conducted. Interview with academics, Antiquities & Monuments Office and local villagers were carried out to verify the information. The aim of Conservation Management Plan is to examine the heritage values, identify the CDEs of the site, assess their significance as well as opportunities and constraints so as to develop a Practical Conservation Policy. Information of research findings would be integrated with Building Information Modelling (BIM).

Data Collection by Photogrammetry

3D photogrammetry scanning has been utilized for many years to record and model the geometric features of buildings and environments. These technologies can be used to perform Heritage Building Information Modelling to digitally restore valuable artifacts and spaces. This 3D scanning solution allows the creation of high quality photorealistic 3D models. The diversity and complexity of the close range objects allow us to confirm the feasibility of the processing to archive high quality virtual outputs either in 2D drawings or in 3D models and objects. Furthermore, true dimensional BIM objects with realistic texture can be quickly generated or converted from photorealistic 3D models to enhance the visualization and quality of as-built BIM models.

Character-defining Elements (CDEs)

According to the Standards and Guidelines for the Conservation of Historic Places, character-defining elements mean "the materials, forms, location, spatial configurations, uses and cultural associations or meanings that contribute to the heritage value of a historic place, which must be retained in order to preserve its heritage value". Tai Fu Tai Mansion, with many exquisite and colourful timbercarved elements, plaster motifs and sculptures, Shiwan ceramic figurines, wall paintings, etc. demonstrates a high level of craftsmanship, architectural and aesthetical values of the building. It is essential to identify, record the CDEs of the monument and their level of significance in the BIM model to justify any future treatment to CDEs.

Development of HBIM

The HBIM model is developed as an interface and platform to interlink, visualize, analyze and navigate the heritage information available on the dimension and state of conservation of the monument, including: Storyboard - Illustrative images recorded significant changes of Tai Fu Tai Mansion in 6 Phases from 1865 to 2021.

Virtual Tour - Formed with seamless 360-degree spherical panoramic images, key plans, information tags with historical information and images, interactive 3D objects which enable project team or potential user to navigate and visualize the building anytime even when the site is closed or far away from town.



erate 3D scan model from data collected on site Image Courtesy of ArchSD



Heritage Building Information Modelling of Tai Fu Tai Mansion Image Courtesy of ArchSD



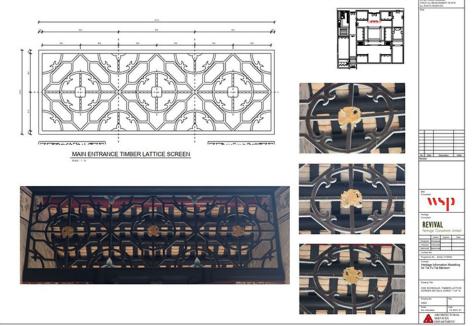
Image Courtesy of ArchSD

3D Objects converted from 3D Scan Model and Historical Information

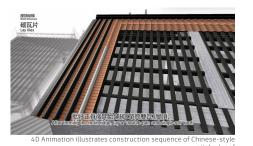
animations enable maintenance personnel for visualization of the construction

sequence of selected CDEs (the laying of Chinese-style pitched roof structure, timber bracket support, decorative plaster moulding, operation of screen door and brick laying) and helps preserving our valuable heritage to our next generation.

records, animations and essential building information. Production of 4D



BIM-generated as-Built record drawings Image Courtesy of ArchSD





4D Animation illustrates construction sequence of plaster moulding Image Courtesy of ArchSD

Web-based 3D Model - User friendly, fast, full of features, easy to control and software free for daily navigation and operation i.e. sectional box, dimensioning, zoom & selection, data entries.

4D Animated Video - Simulated the construction sequence or techniques of this monument to enhance the understanding of traditional construction techniques for maintenance personnel.

Application of Innovative Technology

High-resolution 3D mesh model may have trouble being handled in 3D software, therefore a lower-resolution mesh model are required for daily operation. The objective is to make the lower-resolution mesh looks as similar as possible to the high-resolution mesh by generating a normal map using photogrammetry technique. This technique allows UV Map application which is the process of projecting a 2D image to a 3D model's surface for texture mapping. UV texturing permits polygons that make up a 3D object to be painted with colour from an ordinary image. The image is called a UV texture map. When the scene is rendered, each triangle will map to the appropriate texture. This process is known as UV unwrapping. The mesh optimization is performed to reduce unnecessary geometry complexity keeping the look same as the original one.

Facilities Upkeep and Maintenance

The production of accurate as-built BIM models is set according to ArchSD Building Information Modelling (BIM) Guide for Facilities Upkeep. It also demonstrates the potential of using BIM for facilities upkeep and heritage conservation, especially the use of timeline function to illustrate the contextual development of the site and the storage of archival records by means of CDEs schedule, photographic



Virtual Tour Image Courtesy of ArchSD

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Timeline development of Tai Fu Tai Mansion Image Courtesy of ArchSD

About Architectural Services Department, HKSAR

Architectural Services Department (ArchSD) was found in 1986 serving as one of the works departments under the Development Bureau of the HKSAR Government for the development and upkeep of public facilities. Our aim is to provide efficient and cost-effective professional and project management services for the design, construction, maintenance and refurbishment of government buildings and facilities. We also provide professional and technical advice to the Government and quasi-government organizations. Our mission is to serve and care for our community by enriching the living environment through high quality professional services; and to promote best practices in the building industry.

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