

MOLDFLOW SIMULATION

Warpage Best Practices



GENERAL MOTORS

INTRODUCTION

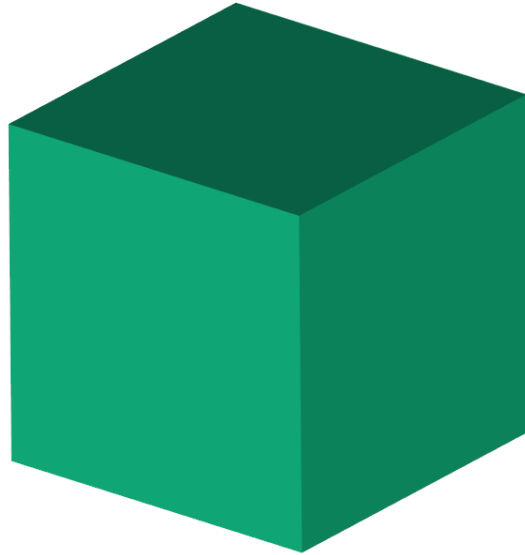
Seek to gain an understanding of Moldflow warpage reduction workflows

- What warp is and how it is displayed
- How does Moldflow help identify root cause of warp
- Warp workflows
- Result review example

WHAT IS WARP?

How do you define warp?

- What should the part below look like in moldflow if it does not warp?
 - Total Deflection
 - X Component
 - Y Component
 - Z Component

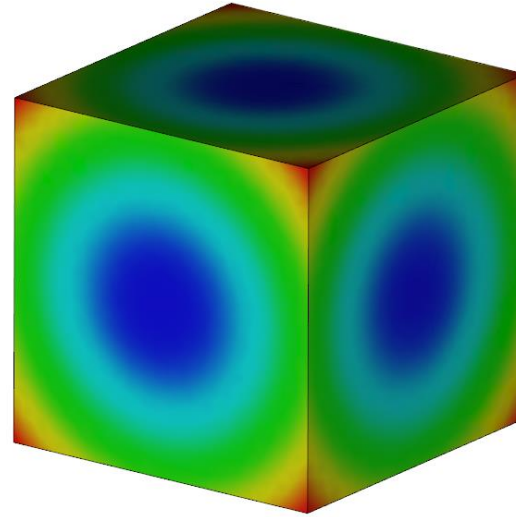


WARPAGE DEFINED

Shrinkage vs Warpage

- Shrink – In plane change in size
- Warp – Out of plane change in shape
 - Due to variations in shrinkage

Has the cube warped?



DEFLECTION RESULTS

By default a best fit display technique is used

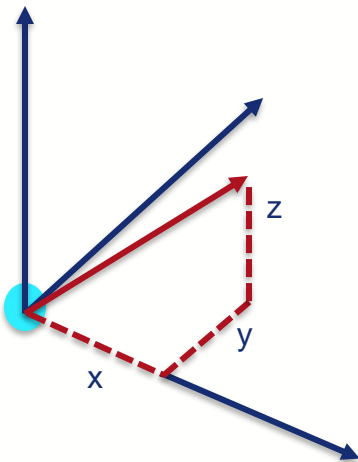
- Makes it appear as though the part is shrinking towards the center of the geometry

Deflection, X, Y, Z component

- Change in node position in x, y, or z compared to the input model

Deflection

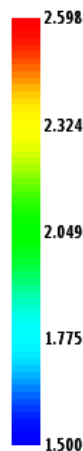
- Vector magnitude of the x, y, z component deflections
 - $(x^2 + y^2 + z^2)^{1/2}$



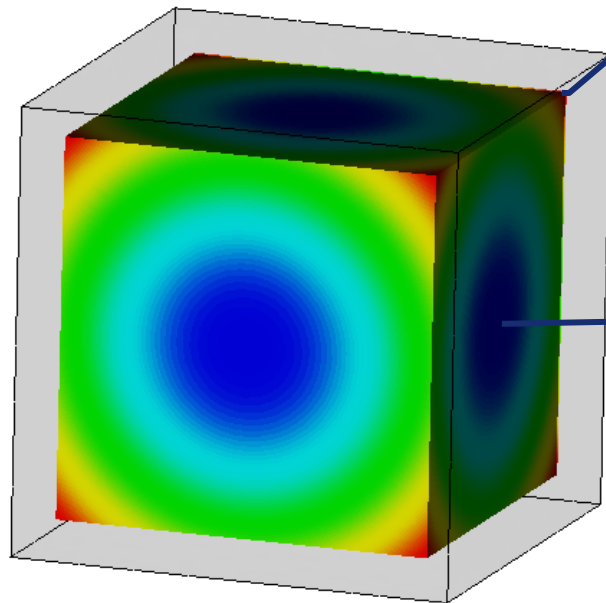
HAS THE CUBE WARPED?

Deflection, 3% shrinkage: Deflection
Scale Factor = 5.000

[mm]



AUTODESK®
MOLDFLOW® INSIGHT



Scale (100 mm)

X: -1.5 mm
Y: -1.5 mm
Z: -1.5 mm
$$(-1.5^2 + -1.5^2 + -1.5^2)^{1/2} = 2.598 \text{ mm}$$

X: -1.5 mm
Y: 0 mm
Z: 0 mm
$$(-1.5^2 + 0^2 + 0^2)^{1/2} = 1.50 \text{ mm}$$



MOLDFLOW WARP THEORY

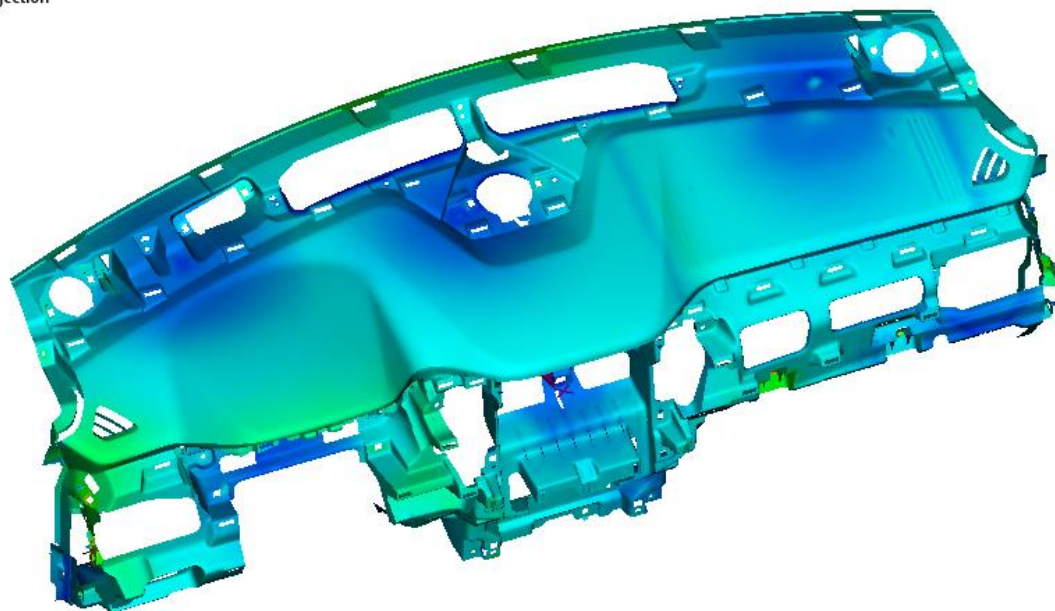
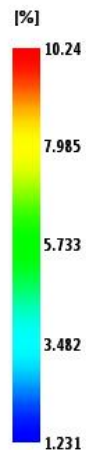
CAUSES OF WARP

Variations in shrinkage are classified by Moldflow in to the following categories

- Region-to-region
 - Differential Shrinkage
- Through the thickness of the cross section
 - Differential Cooling
- Differences parallel and perpendicular to the material orientation
 - Orientation Effects
- Differences through the thickness to the in-plane shrinkage
 - Corner Effects

REGION-TO-REGION

Volumetric shrinkage at ejection
= 10.24[%]

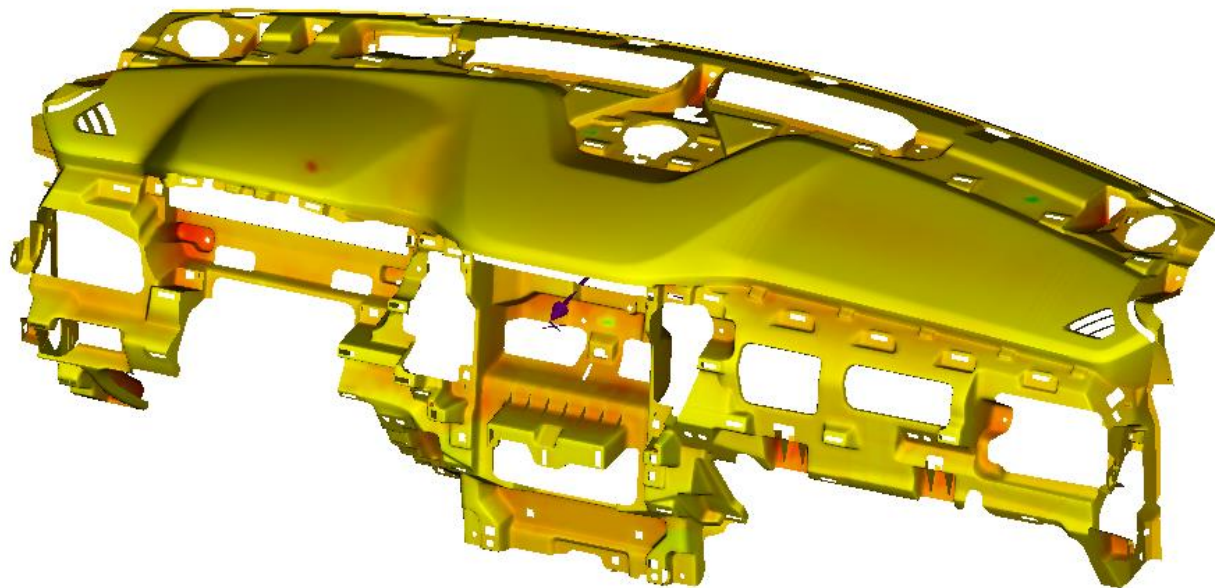


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MOLDFLOW INSIGHT

Scale (1000 mm)

THROUGH THE THICKNESS

Temperature difference, part
= 34.83[C]



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Scale (1000 mm)

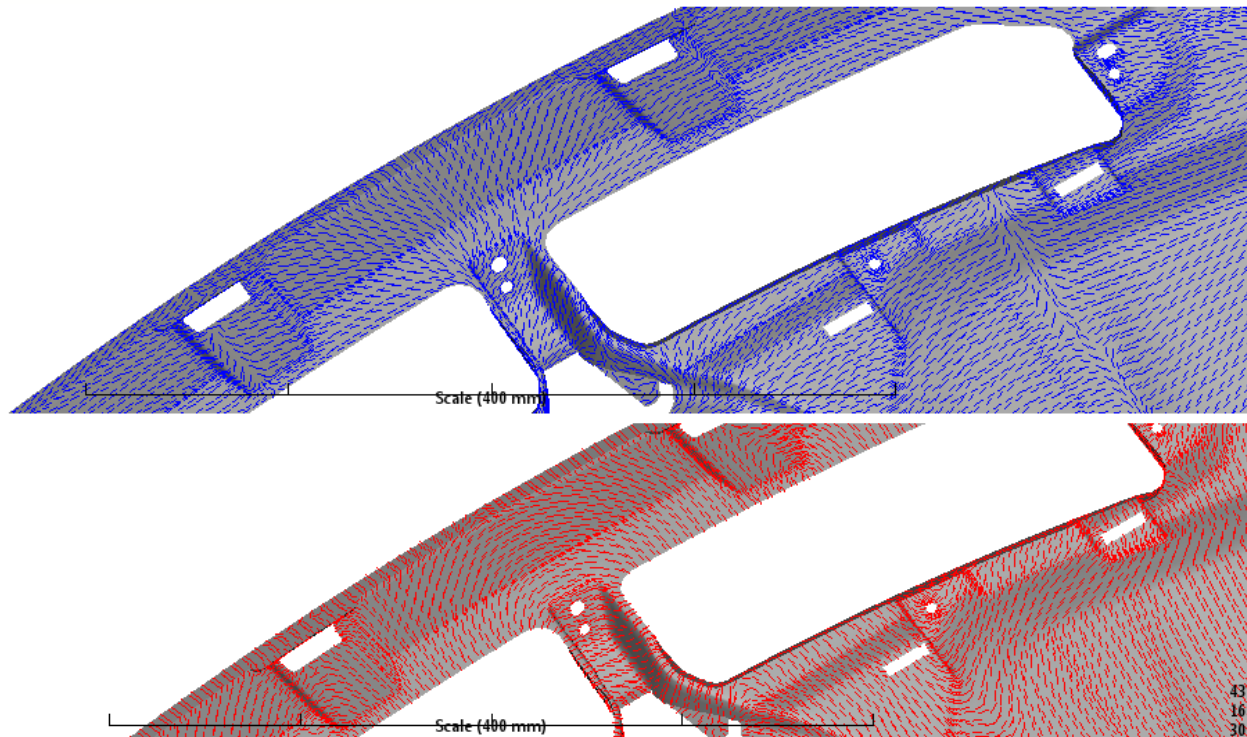
PARALLEL AND PERPENDICULAR DIFFERENCES

Orientation at top skin
= 2.000

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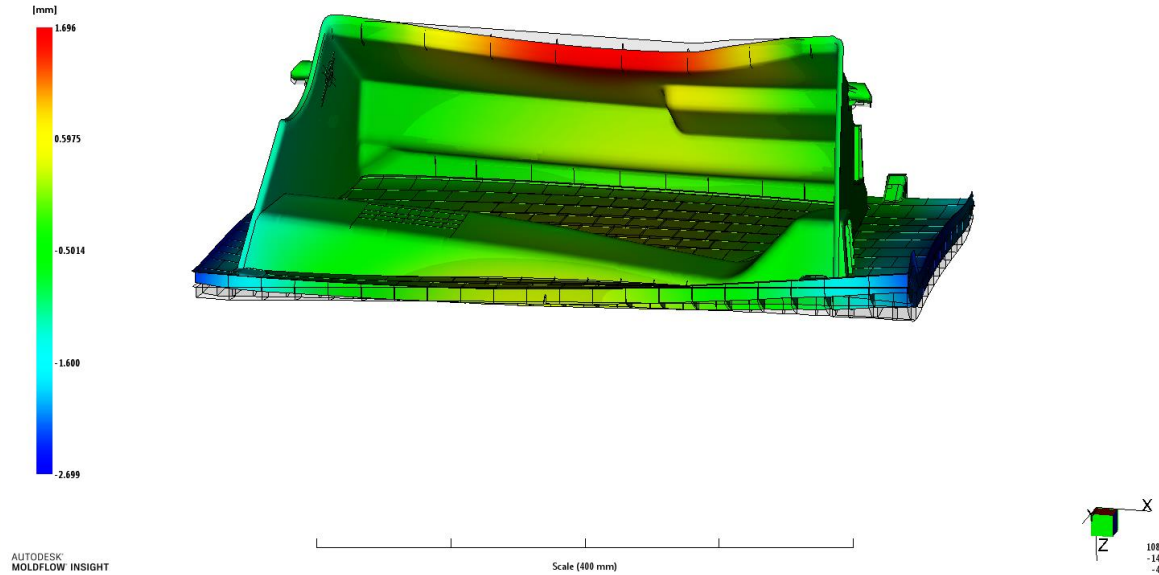
Orientation at core
= 1.000

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DIFFERENCES THROUGH THE THICKNESS TO THE IN-PLANE SHRINK

Deflection, all effects:Z Component
Shrinkage compensation(G) = 1.150[%]
Scale Factor = 5.000

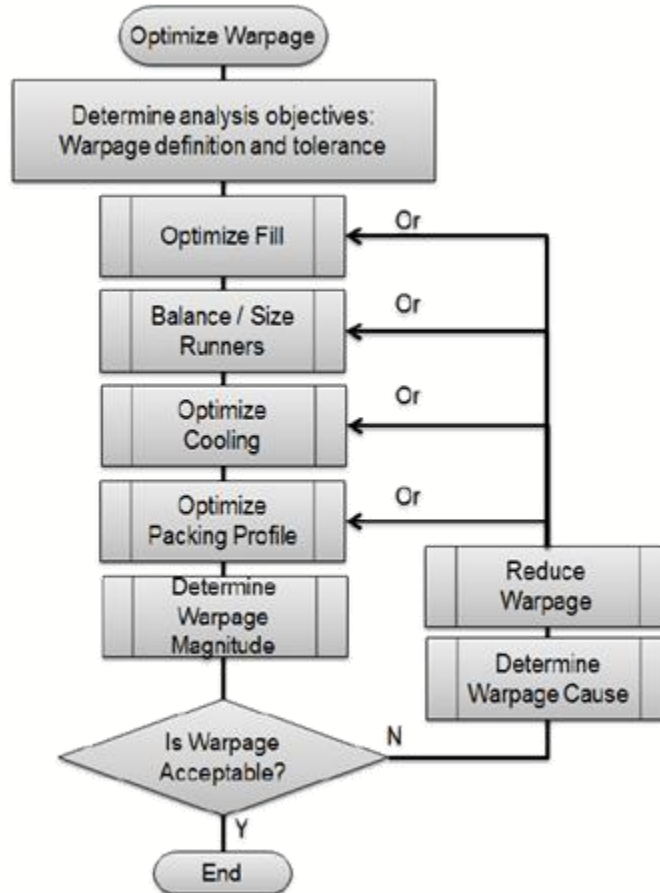


WARP WORKFLOWS

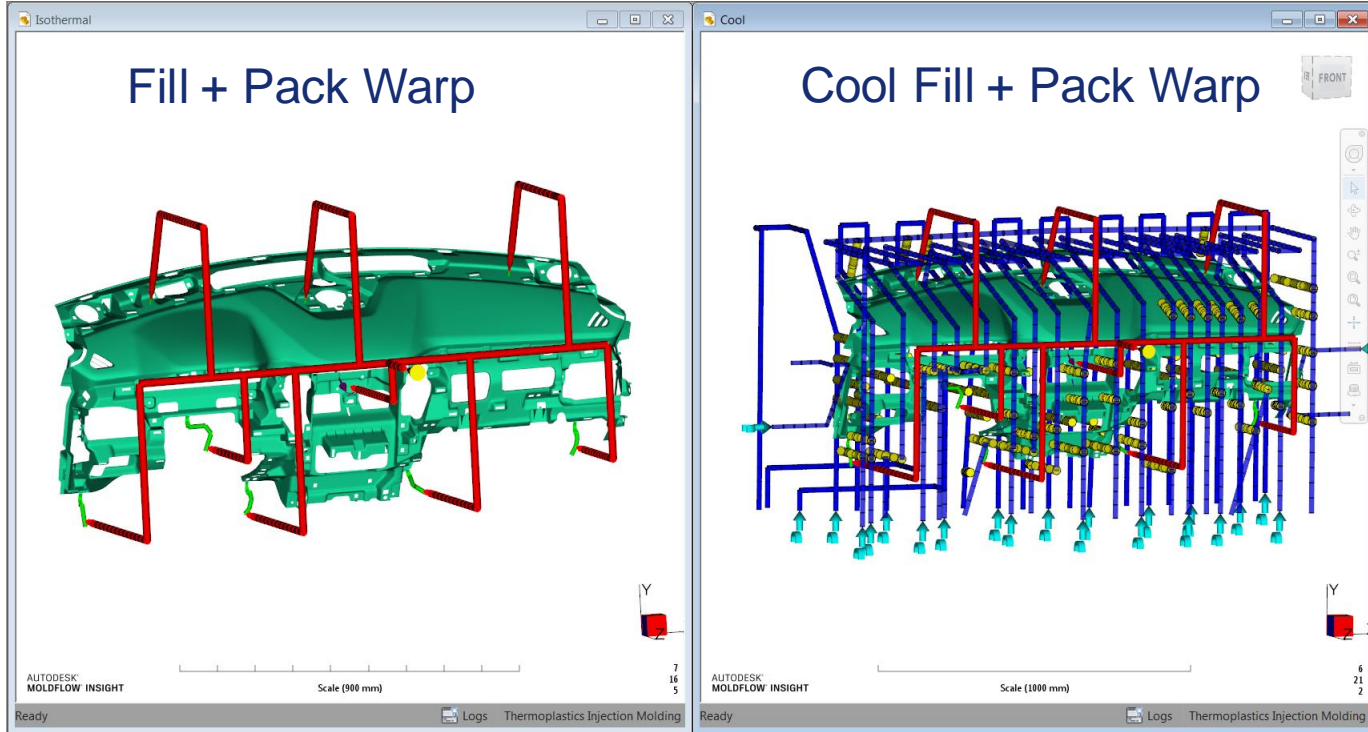
DEFINE A GOAL

NOMINAL PARTS

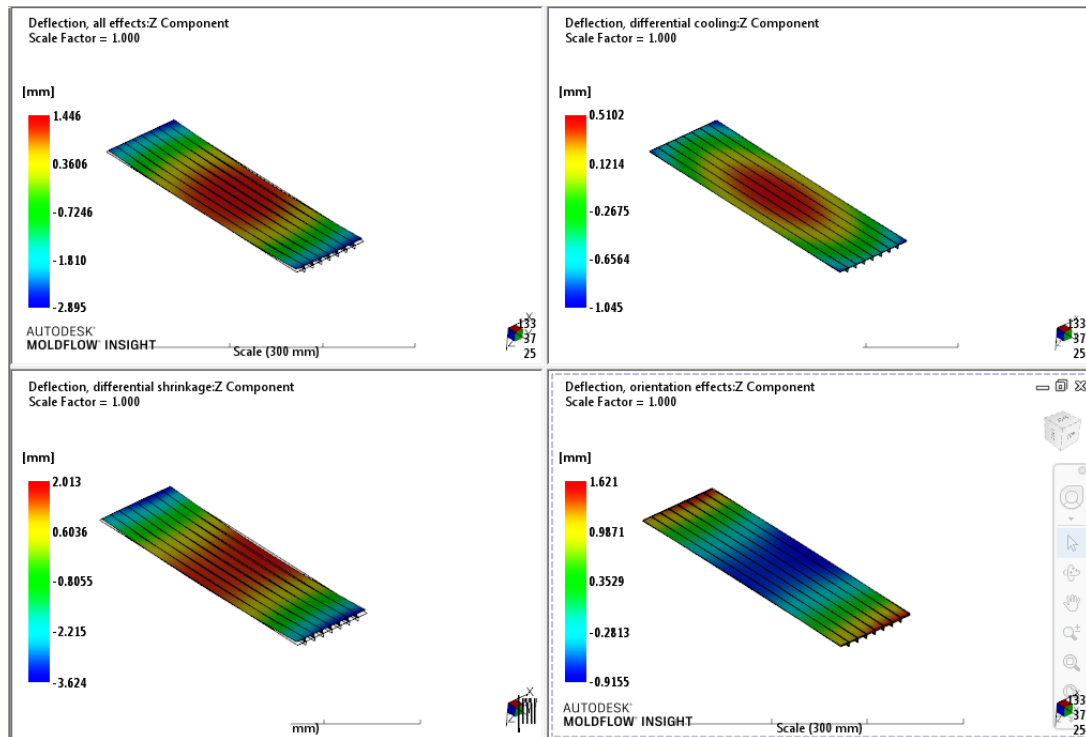
OPTIMIZE WARPAGE WORKFLOW



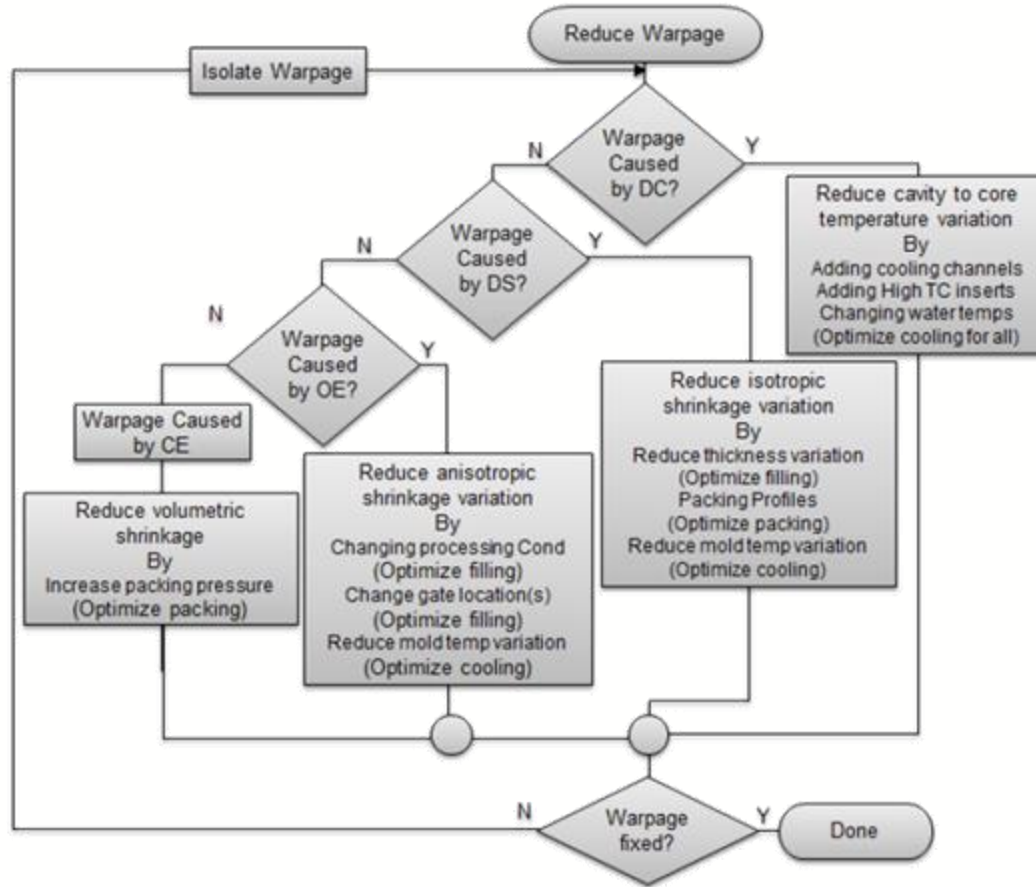
SIMULATION SEQUENCES



IDENTIFY THE CAUSE OF WARPAGE

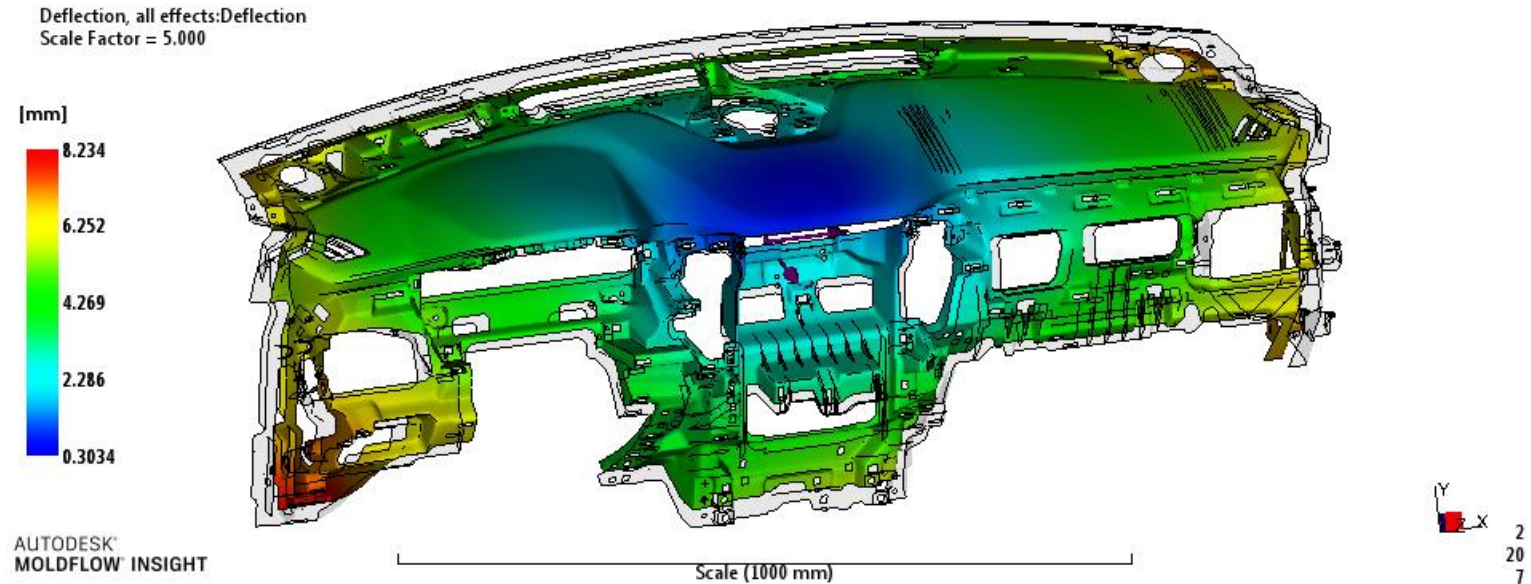


WARPAGE REDUCTION GUIDE



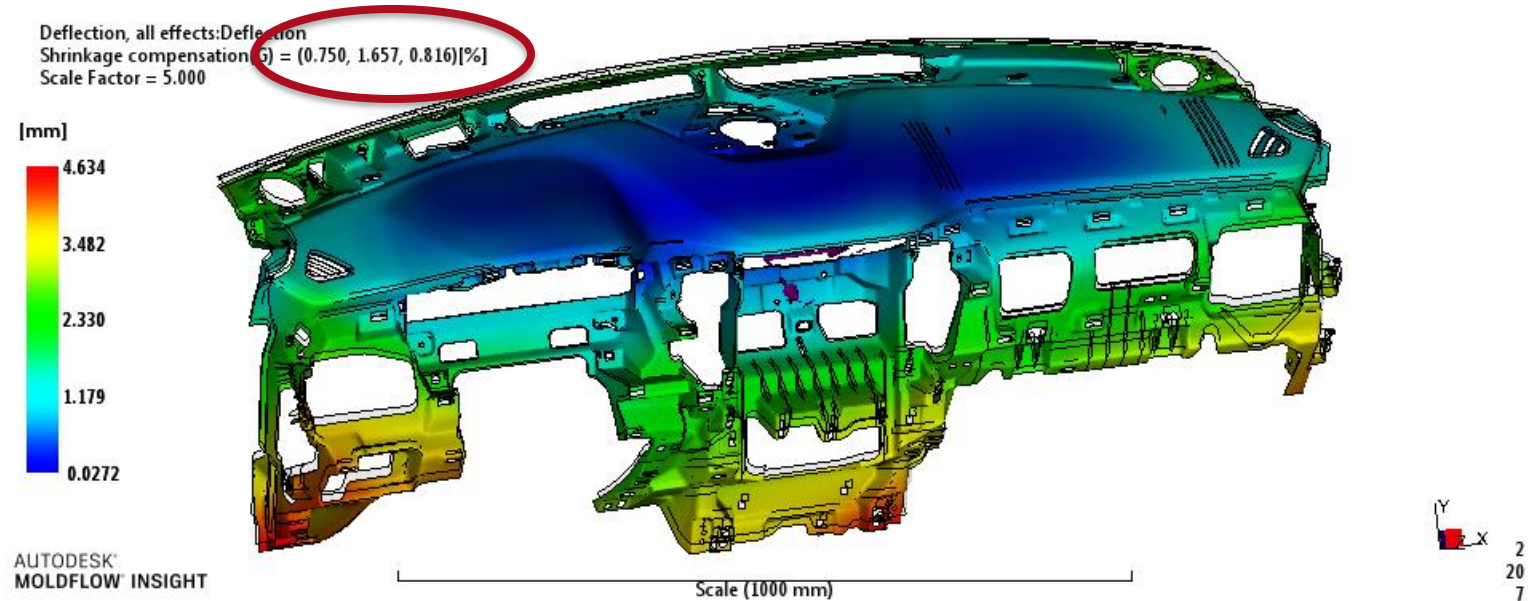
REVIEWING WARP RESULTS

FIRST LOOK – SHRINK + WARP



Is this good or bad?

CAN YOU REMOVE THE SHRINK?



What does the circled region indicate the analyst has done?

IS THAT HOW THE TOOL WILL BE CUT?

On the previous slide the analyst compensated the shrinkage automatically

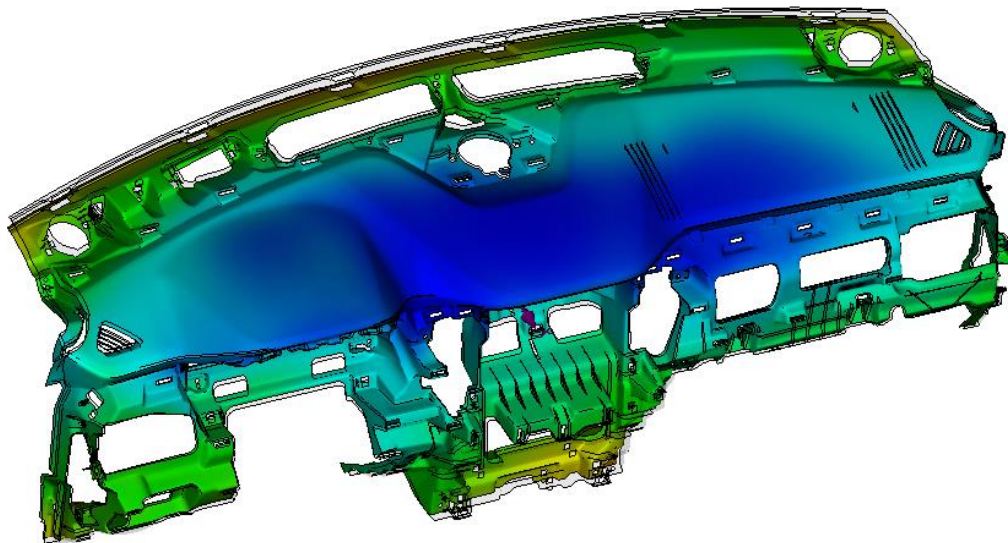
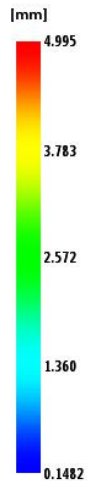
- Moldflow takes the average shrink in each direction x, y, and z and removes it from the plot
- As a reviewer does this make sense?



COMPENSATE APPROPRIATELY



Deflection, all effects: Deflection
Shrinkage compensation($G = 0.825\%$)
Scale Factor = 5.000



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MOLDFLOW[®] INSIGHT

Scale (1000 mm)



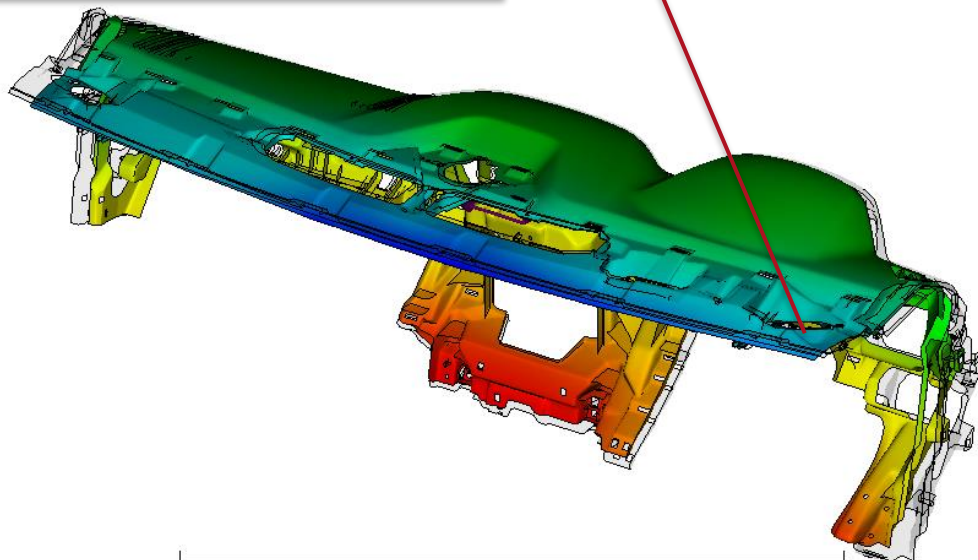
18
21
13

HOW TO IDENTIFY THE CAUSE

Deflection, all effects: Y Component : -4.49 mm
Deflection, Diff Cool: Y Component: -0.64 mm
Deflection, Diff Shrink: Y Component: -4.12 mm
Deflection, Orientation: Y Component: 1.83 mm
Deflection, Corner effects: Y Component: -1.66 mm



AUTODESK
MOLDFLOW INSIGHT



-53
153
-18

DIFFERENTIAL SHRINKAGE

[%]

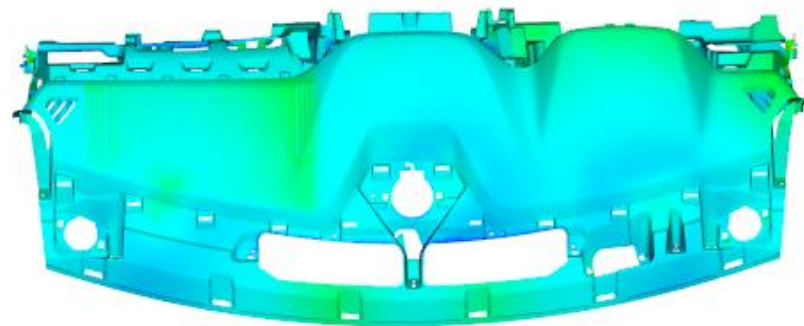
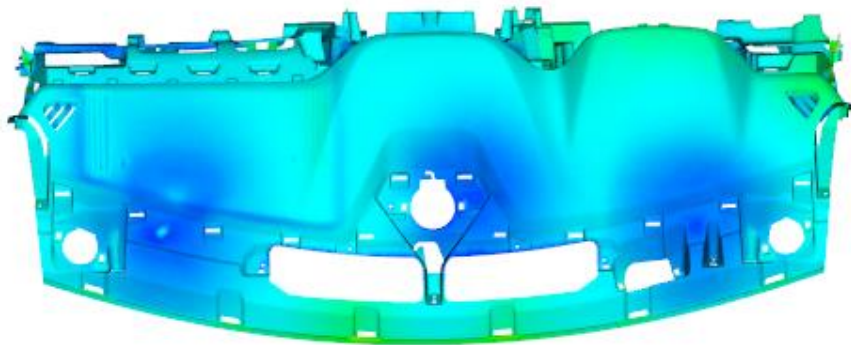
10.26

8.004

5.747

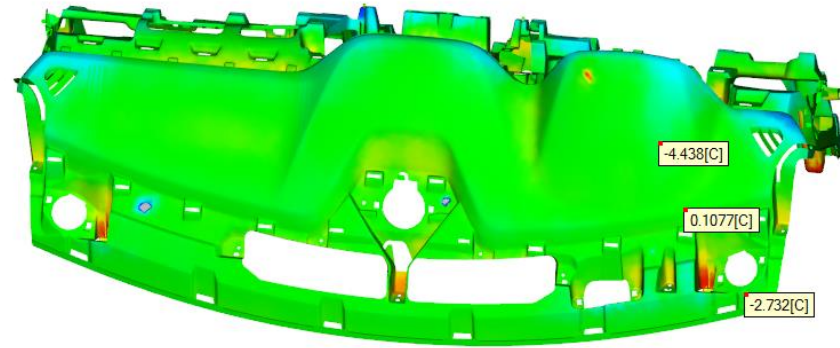
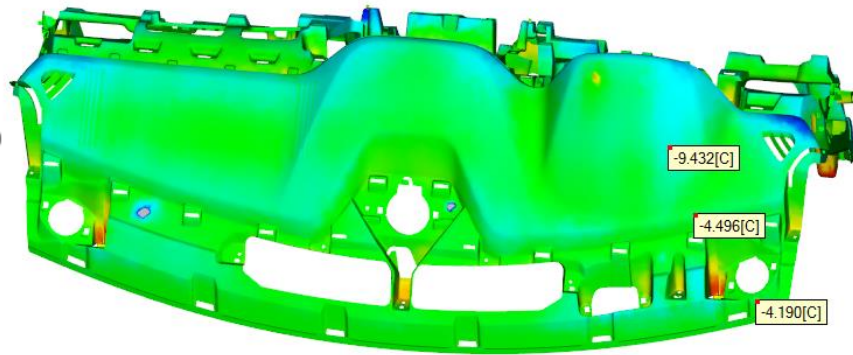
3.489

1.231



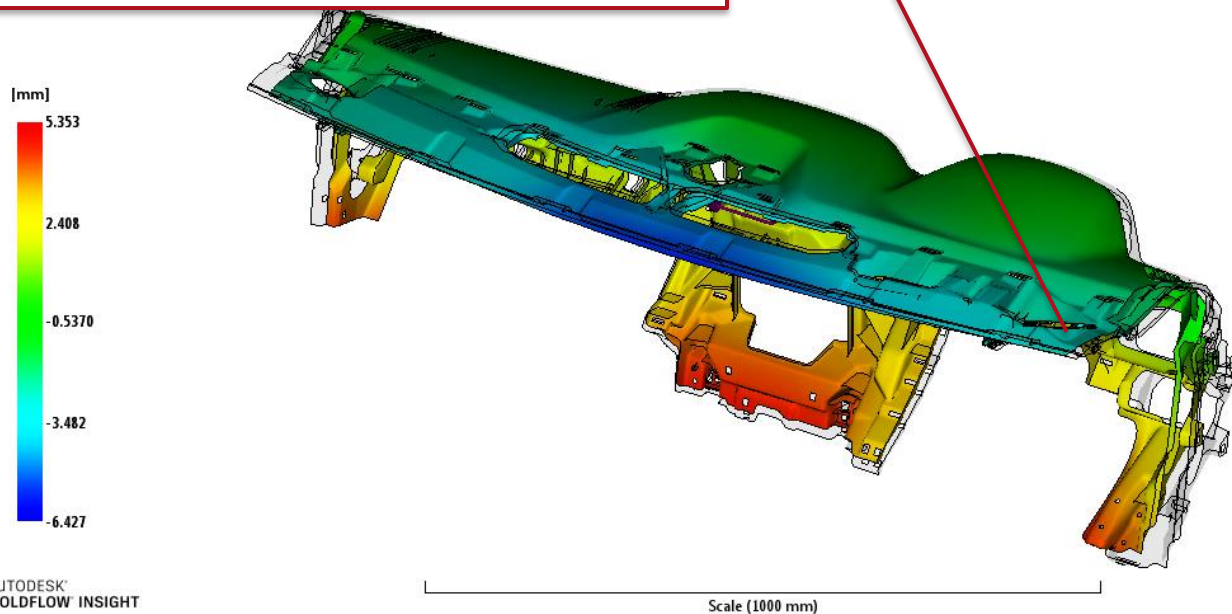
DIFFERENTIAL COOLING

[C]



RECHECK DISPLACEMENT RESULTS

Deflection, all effects: Y Component : -2.9 mm
Deflection, Diff Cool: Y Component: -0.26 mm
Deflection, Diff Shrink: Y Component: -1.82 mm
Deflection, Orientation: Y Component: 0.99 mm
Deflection, Corner effects: Y Component: -1.81 mm



-53
153
-18

Q & A